

**STATE OF NEW JERSEY  
DEPARTMENT OF LAW and PUBLIC SAFETY  
DIVISION OF GAMING ENFORCEMENT  
DOCKET NO: 12-0746-EL**

---

**STATE OF NEW JERSEY, DEPARTMENT  
OF LAW AND PUBLIC SAFETY,  
DIVISION OF GAMING ENFORCEMENT,**

**Petitioner,**

**v.**

**ROBERT LEWIS,**

**Respondent.**

---

:

:

:

:

:

:

**FINAL EXCLUSION  
ORDER**

The Division of Gaming Enforcement (Division) having filed a petition on October 3, 2012, seeking placement of the name of Robert Lewis on the list of persons excluded pursuant to N.J.S.A. 5:12-71 and the regulations promulgated thereunder; and

The Division having sent Robert Lewis a copy of the petition to his last known address with notice of his right to request a hearing, and, further, with additional notice by newspaper publication, in accordance with N.J.S.A. 5:12-71(e) and N.J.A.C. 13:69B-2.2(a)3 and -2.3(a); and


Robert Lewis having failed to request a hearing on the exclusion petition within the allotted 30 day time period thereby waiving the right to a hearing and constructively admitting the allegations in the petition for exclusion pursuant to N.J.A.C. 13:69B-2.4(a)2, and subjecting him to issuance of a final exclusion order pursuant to N.J.A.C. 13:69B-2.4(a)2v; and

Having considered the entire matter and determined that there are sufficient facts and circumstances to conclude that Robert Lewis satisfies one or more of the criteria for exclusion set forth in N.J.S.A. 5:12-71 and N.J.A.C. 13:69G-1.3 ,

**IT IS ORDERED** that Robert Lewis is hereby excluded and immediately prohibited from entering the entire premises of any licensed casino hotel facility in Atlantic City, and said prohibition shall include all ancillary locations of any licensed casino including but not limited to both interior and exterior parking garages and/or lots owned or operated by the licensed casino; and

**IT IS FURTHER ORDERED** that the name of Robert Lewis is hereby placed on the exclusion list until further order.

By:

  
**DAVID REBUCK**  
**DIRECTOR**

Dated:

